

Music Information Retrieval Past, Present and Future

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When did all this start?

- The term music information retrieval was heard in 1960's.
- MIR research was first started by various universities in early 1990's.
- The first international conference was started in 2000, ISMIR by Stephen Downie, Donald Byrd, Simon Dixon.

What is MIR?

The image shows a Google search bar with the text "text search" entered. The search bar has a microphone icon on the right and a blue search button. Below the search bar, a dropdown menu displays search suggestions: "text search Remove", "text search **tool**", "text search **windows 7**", and "text search **utility**". To the right of the dropdown, the text "I'm Feeling Lucky »" is visible.

Below the search bar is a banner for "musipedia" with the tagline "The Open Music Encyclopedia". The banner features five search methods, each with a musical icon and a label:

- KEYBOARD SEARCH**: Represented by a piano keyboard icon.
- CONTOUR SEARCH**: Represented by a contour line graph icon.
- FLASH PIANO**: Represented by a piano keyboard icon.
- BY MICROPHONE**: Represented by a microphone icon.
- RHYTHM SEARCH**: Represented by a rhythm notation icon.

Initial works in MIR

- Text Based
 - A meta-data of music.
 - Categories for describing music.
 - Artist information, Album information, genre, album title, artist title.
 - Any text based retrieval approaches can then be used.



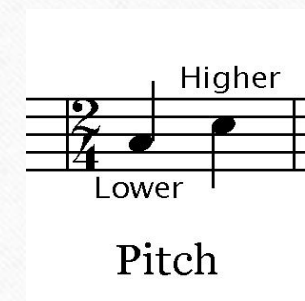
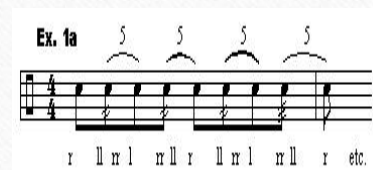
Current work in MIR

- Text based features are still in use.
- Research focus has moved on to finding similarity between music files.
- Difficult as music files have variety of features.
- Recommendations systems that are suggestion based are gaining interests.

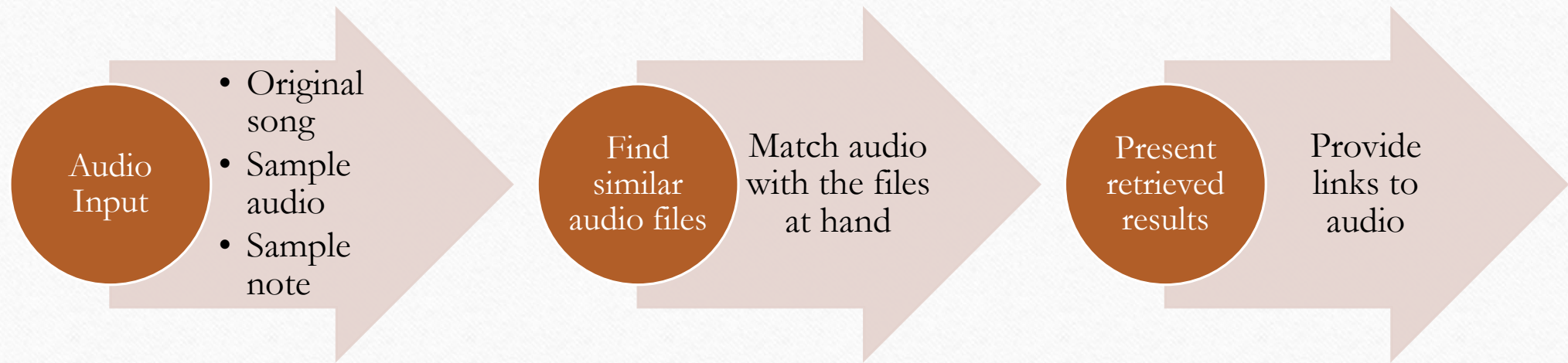
How is it done?

- Content Based

- More difficult than the text based.
- Collection of raw audio files.
- Pre process the data by extraction of pitch, melody, rhythm.



Query Process



How to find similar audio files?

- Monophonic tunes are easier to compare than polyphonic tunes
- Monophonic tunes have only single pitch. Audio feature extraction becomes easier.
- Polyphonic tunes have multiple pitches and thus comparing becomes difficult.

Similarity music files

- Feature vector formation. Similar to vector formation in text documents.
- Audio extraction uses digital signal processing techniques.
- Each track is represented as Mel Frequency Cepstral Coefficients (MFCCs)
- MFCC's are obtained as a result of FFT, DCT techniques.
- Songs are represented as MFCC's in the feature dimension.
- Dimension reduction is done to match only specific features.
- Importance of a feature is calculated by chi-square test.
- When a new track is presented, a proximity feature is used to find similar tracks.

Common features

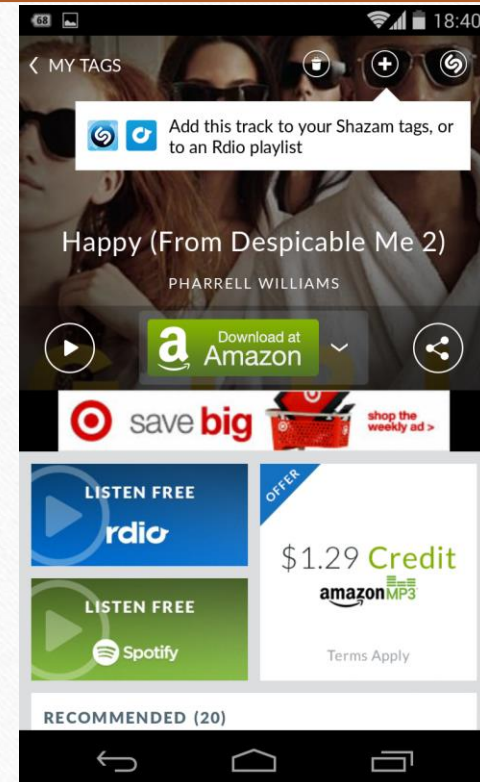
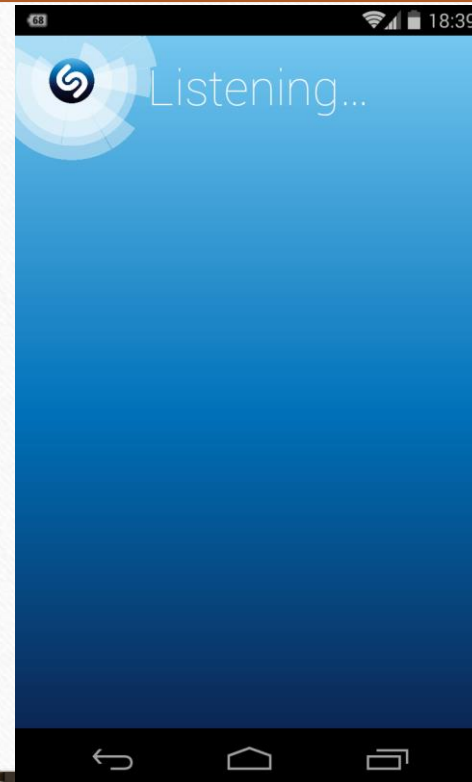
- Frequency, time, pitch (Also as intensity) are the most common features.
- Sometimes, temporal factors are ignored to find similarity.
- If an exact match is to be obtained, temporal features become crucial.

The problem

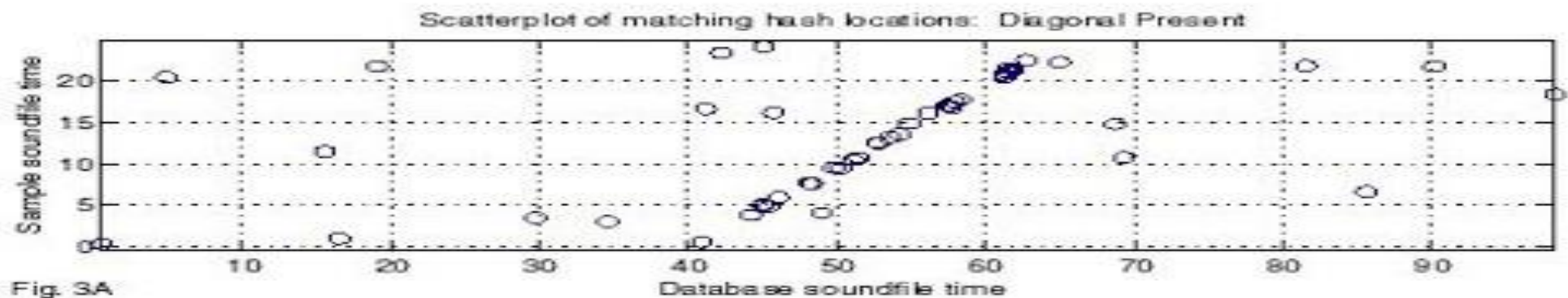
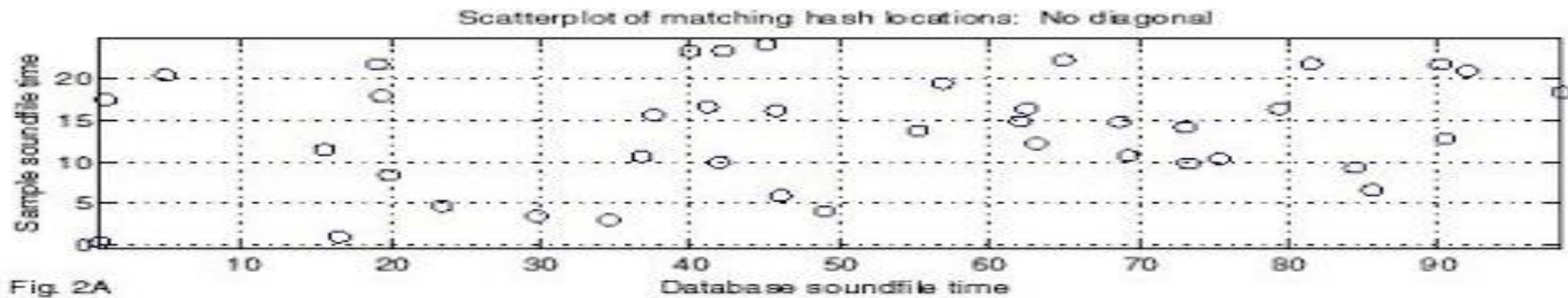
- Easier said than done.
- Humans can easily identify tunes, pitch, rhythm, beats.
- Songs evoke emotions.
- Integrating the features together in an almost perfect way is an ongoing research in MIR.
- There is no clear definition yet for polyphonic sounds.

An Example

- Shazam – Phone based music identification service.
- Identifies songs based on audio samples.
- Uses acoustic fingerprinting to find similarity between songs



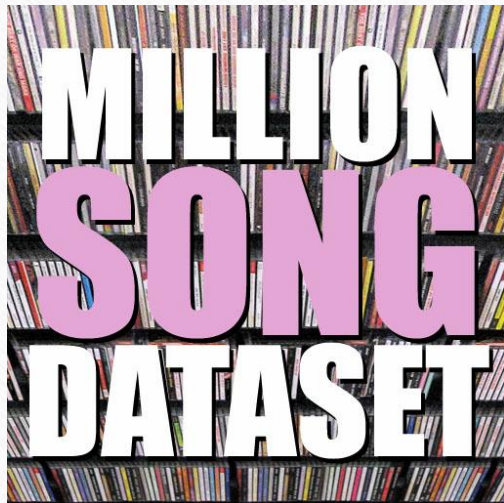
Fingerprint comparison



Applications of MIR



Few available databases



Future Work

- Good Recommender Systems are yet to come by.
- Extraction of polyphonic audio pitches.
- Providing similar audio files based on social media.

References

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